Itay Habert.

UX/UI & Graphic designer

www.itayhabert.com

linkedin.com/in/itai-habert/



PROFILE

- UX/UI Designer, with a keen eye for details, passionate about art and design!
- · Good understanding of customer journey and user flows.
- · Working with Figma, including experience with auto-layout, distributed libraries and components.
- · Good knowledge in Analysis and execution of briefs.
- Experience working with html+CSS

EXPERIENCE

2021- 2022 - Graphic Designer | Benda Magnetic - B2B & B2C company

Create impactful visual assets such as visual branding and identity design, social media, campaign design, website graphics, print design and others) for various platforms and well-known brands, such as Vivo, Aqua Marina, Razer, Xbox, and more.

2023 - 2024 - UX/UI Designer | APIIZ- The Mysterious App Project - Voluntary project

Leading UX/UI design in billboard advertising, from research to completion, ensuring quality and stakeholder alignment.

2024 - Apple store Salesworker | istore TLV

Consistently provided exceptional and courteous service to customers, achieving or surpassing sales targets.

EDUCATION

UX/UI Design Diploma

2022- Netcrafe Academy

Graphic Design Diploma

2021- John Bryce, graduated with honor

MY SKILLS

Adobe software

Figma

- Wordpress
- · WIX
- · css + HTML

LANGUAGES

- · Hebrew- Native
- English- High level

MILITARY SERVICE

2015-2018 - Field Intelligence fighter